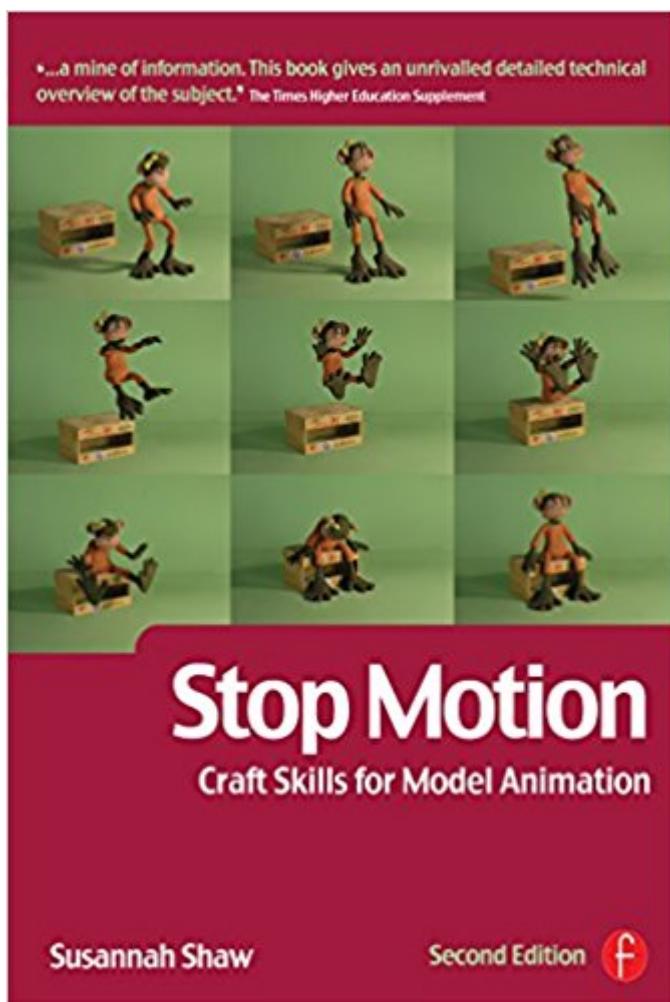


The book was found

# Stop Motion: Craft Skills For Model Animation (Focal Press Visual Effects And Animation)



## **Synopsis**

To make great animation, you need to know how to control a whole world: how to make a character, how to make that character live and be happy or sad. You need to create four walls around them, a landscape, the sun and moon - a whole life for them. You have to get inside that puppet and first make it live, then make it perform. Susannah Shaw provides the first truly practical introduction to the craft skills of model animation. This is a vital book in the development of model animation which, following the success of Aardman's first full-length film, *Chicken Run*, is now at the forefront of modern animation. Illustrated in full colour throughout you are shown step by step how to create successful model animation. Starting with some basic exercises, you will learn about developing a story, making models, creating set and props, the mechanics of movement, filming, postproduction and how to set about finding that elusive first job in a modern studio. Susannah Shaw is Programme Development Manager for the Animated Exeter festival. She was head of the Bristol Animation Course from 1996 to 2000 at the University of the West of England and former camera assistant at Aardman (working on 'A Close Shave' among other films).

## **Book Information**

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## Customer Reviews

Stop motion animation, by it's very nature is a multi skill endeavor. You need to know about timing, how bodies move, the effects of gravity, how to shoot video, how to take pictures, how to tell a story, and how to make movie sets and miniature figures! Wow, that seems like a lot and I hope I didn't scare you off. My point is that stop motion entails a lot of different kinds of things --- And this book touches on all of these things. And it does it very nicely. You get a little bit of the history of stop motion and learn about some of the seminal works in the genre. And you get good information about how to make things move in a way that looks natural. And you get some good information about lighting, building sets and building figures. This is simply an excellent introduction to actually doing stop motion animation. I used this book to make a short animation. You can't go wrong and if you don't know much about how to do animation but want to learn this is a great place to start. Highly recommended. It covers a lot of technical stuff in an easy to understand and not so technical way which is just terrific. Whether you are a amateur or aspiring professional you will benefit from this book.

Great book on the practical side of making stop motion. Doesn't assume you'll have access to top of the line gear to get yourself going. A very useful, practical resource

Lots of good info.

Very informative. My daughter even took it to college with her and has made a few Stop Motions Animations with some of her friends. Namely her dad and me. Lots of good know-how.

This is very thorough and professional. My own hobby efforts got an order of magnitude better from ideas in this book.

This book was very informative, easy to use and had tactics that were helpful. This is definitely a book that should be a part of your on-hand arsenol resources for doing stop motion and having an impact through your creativity on all your future audiences.

This book is quite insightful for beginners and veterans alike. Overall the best book out there for information on stop motion animation. I would highly recommend this book to everyone!!! Loved it!!

Best book I've found as far as physically teaching the art, and not just history lessons. The book offers crucial lessons on subjects such as easing in and out, rig removal, and various other subjects. I would highly recommend this book to anyone looking to expand their knowledge in the field. Great for beginners and advanced animators alike.

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